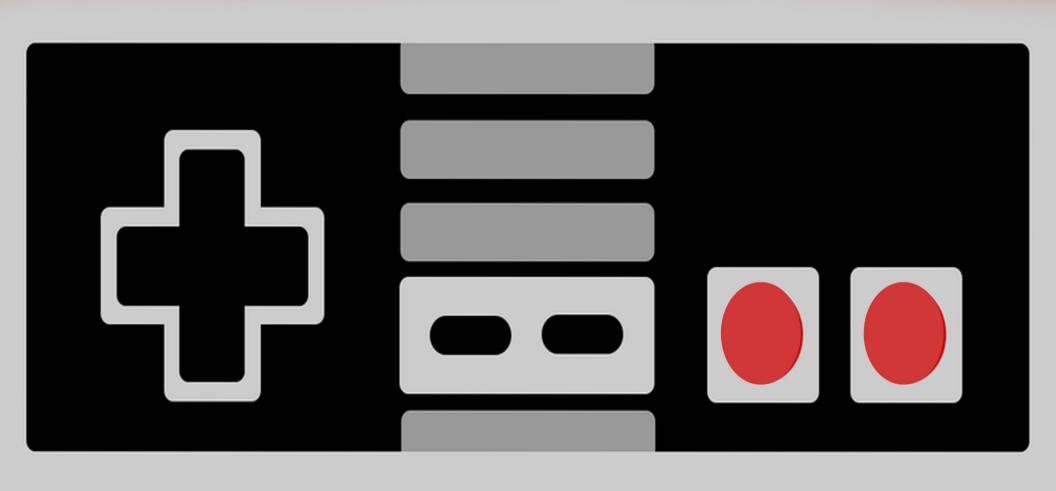
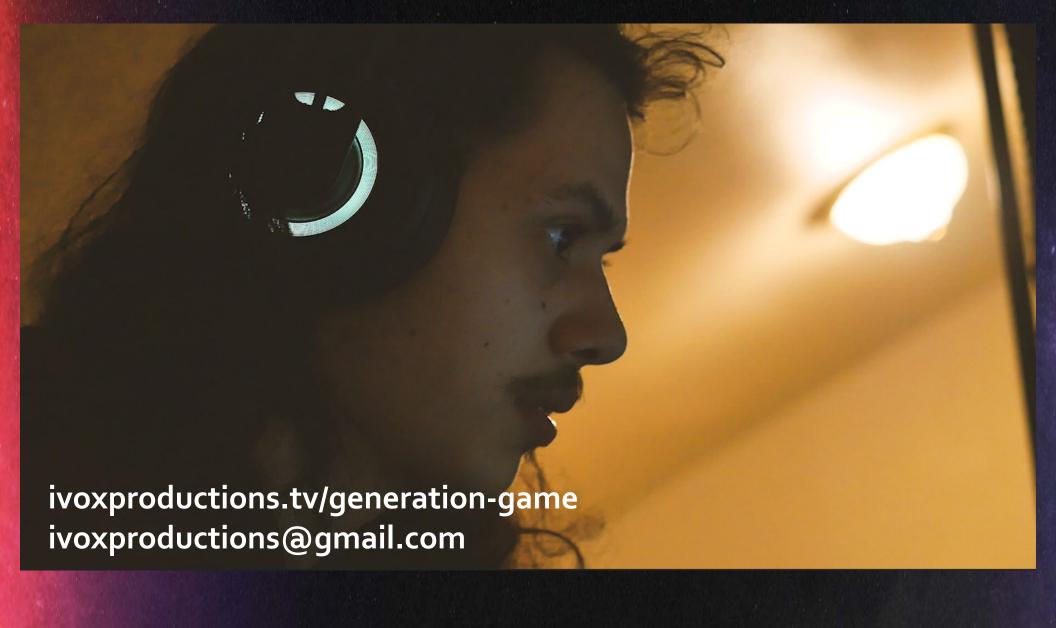


DIRECTED BY
AWARD WINNING WRITER

KURT LARSON

6.6.19





LOG LINE

A short documentary discussing the drastic cultural shift in attitude toward gaming, its portrayal in media, the transformation of gaming culture, and the potential future of gaming as a medium.

SYNOPSIS

Generation Game is a short documentary created and directed by indy filmmaker, Kurt Larson, analyzing the current state of gaming culture and how it has transformed from a niche childrens pass time, into one of the largest and most profitable entertainment mediums, world wide. The history of this revolutionary technology and its effects in popular culture are chronicled through interviews, personal experiences, and archival footage, in an attempt to tell this ever evolving story.



words, my music, or my work behind

the cameras. I'm an old soul with an eye for the retro and an artistic attitude that screams mod punk. I'm a video major, hoping to achieve my dreams of working in the entertainment industry. Since a young age, film and the history of cinema has fascinated me. I've always been a creative individual, growing up, the classic movies and animations of the 6os and 7os hugely influenced me. I have, and will always have, a deep seated passion for the creativity and storytelling capabilities of cinema in all its expressions. As a writer I hope to make my mark by telling stories others are afraid to, while paying homage to the classic cult and pulp movies of the mid 20th century that helped foster my love for film.



CAST

Shayleen Evans: Game Stop employee who provided the first interview of the film. She is also an aspiring filmmaker.



Erika Rhul: Professor of Video Games Studies at Mount Hood Community College and professional game designer.



Nate Aspinwall: Hip-hop music producer and avid console and PC gamer.



Josh Corona: Youtuber, streamer, gamer, and video game programer.



GENERATION GAME

CREW

Payton Meyer: Director of Cinematography/ Camera Operator. "I strive to make planning a production from conception to completion as seemless as possible."



Sarah Perez: Produciton Sound Engineer/ Boom Operator. Ms. Perez is an aspiring documentary filmmaker. "I devote myself to projects that are empowering, disruptive, and motivate change."



Max Lewis: Chief Lighting Technician/ Gaffer. Mr. Lewis is an aspiring film director. "When a project is greenlit, I'm inspired and excited to get the clients story told in the best way possible."



Directed by: Kurt Larson

Camera Operator: Payton Meyer

Boom Operator: Sarah Perez

Written by: Kurt Larson

Gaffer: Max Lewis

Editor: Kurt Larson

Genre: Documentary Short Film

Format: Canon C100/Canon 5D Mark IV

TRT: 10 min Color Digital Stereo 23.98 fps English